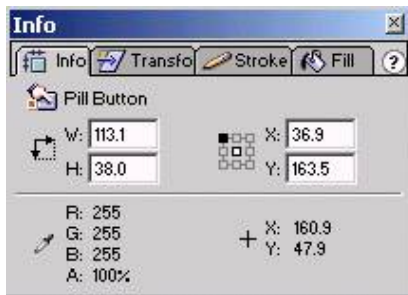


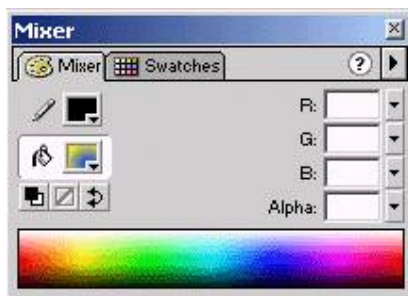
Dear Friend,

Hello, & welcome back to **FIREWIRE**, your friendly guide to the exciting world of web-design & web-solutions! In the previous Newsletter of Flash 5 Tutorial Series we had discussed about the Basic Tools in Flash 5. Let's continue with the Color, Transform & Text options.



Info Panel

Info panel gives us the information about the object or shape on the stage. To know the width, height, x&y position and x&y position of mouse and also the RGB value of the color, info panel is used. With the help of info panel, objects can be positioned and scaled accordingly. Draw any shape on the stage and to know the width, RGB value etc, select the info panel and move the arrow tool over the corresponding objects and know the value.



Mixer & Swatches Palette

Mixer palette is used to determine the color properties. It consists of fill and stroke color, the default color, no color and swap colors. The palette specifies the RGB value of the color chosen.

Alpha is used to obtain fine transparency in gradient (or) solid colors. By reducing the value of alpha, a fine transparency effect is obtained in gradient or in solid colors.

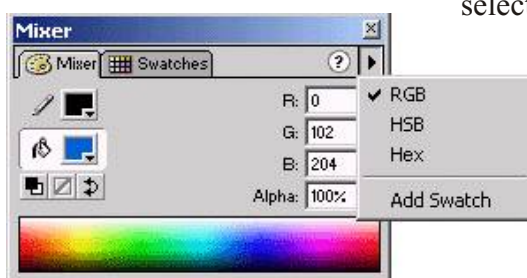
In the side arrow, a pop-up menu appears. From the menu, the values like RGB, HSB(i.e. Hue, Saturation, and Brightness), hexadecimal values can be obtained for corresponding colors. With Add Swatch menu, the selected solid color (or) gradient will be added to the swatch.

The color added to swatch can be retrieved back. With the mixer palette, a color bar appears and it changes according to the color values.

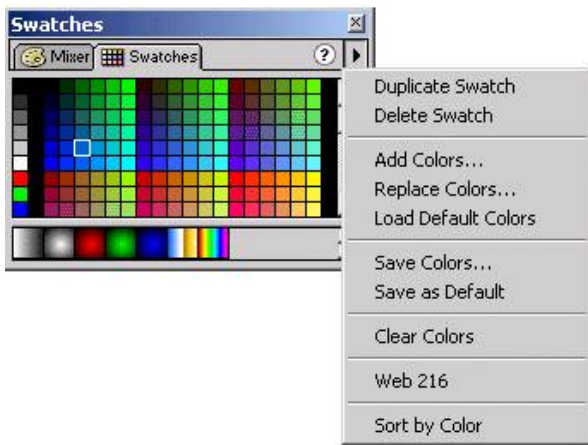
In the swatches palette, all the colors and gradients can be received. This palette help us to duplicate the color individually.

Deletion of a individual colors is also possible.

All the colors can be cleared from the palette. In this palette, the gradient or color which you have saved will appear. To get back the saved color (or) gradient and to delete them, swatches palette can be used.



From the side arrow, a menubar appears. The menus are:



Duplicate Swatch

To duplicate a color or a gradient.

Delete Swatch

To delete a individual color or gradient.

Add colors

To add a color to the swatch from any other location. The color can be added through the open dialog Box and from which we can select the color.

Replace Colors

Instead of a color, if we want to replace another color , this menu can be used. The replace color also can be specified from other location.

Load Default Colors

This will load the default set up colors into the swatches palette.

Save Colors

The color or gradient, created can be saved as a color file in any destination by using save color.

Save as Default

To change the color of default setting and to make the changed setting as a default one, save it and set that setting as default.

Clear Colors

This will clear the entire color except the default Black & White Color and its gradient.

Web 216

This will show the color (or) arrange the color in color swatch according to the web settings.

Sort by Color

This menu sort the color according to the RGB value and make the colors to appear in a range (i.e. VIBGYOR).The palette starts with red color variation and end with violet variation.

Text Tool & Text Options

TEXT TOOL

The text Tool helps us to create text on the stage. There are three types of text. They are:

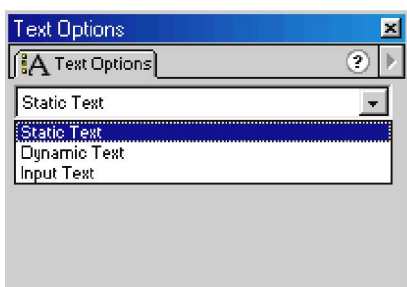
- Static Text
- Dynamic Text
- Input Text

TEXT OPTIONS

Static Text :To make a text as a Label or static, static text is used.

It has two properties:

1. **Use device Fonts**: If the option is selected, the system based fonts will be used.
2. **Selectable** : This option helps us to select the text during the export mode.



DYNAMIC TEXT:

During execution, if we want the text to change, we can use dynamic type. The options available in this are:

Line Type

Line type can be Single (used for login names), Multiple (Used for entries like Comments).

Variable

In this textbox, we can specify the name for Input text or Dynamic text.

BorderBg

It helps us to have a background border for the textbox.

Html

It helps us to preserve the text in Rich Text Format.

Selectable

This option helps us to select the text during the export mode.

Word Wrap

It helps us to compress the word in the textbox.

Include Font outlines

It includes Uppercase, Lowercase, Punctuations, Numbers or we can include all these font outlines.

INPUT TEXT:

If we want the user to enter the values into the textbox, we use Input type text. The options available are:

Line Type

Line type can be Single (used for login names), Multiple (Used for entries like Comments) or Password (The value entered by user will appear in asterisk format)

Variable

In this textbox, we can specify the name for Input text or Dynamic text.

BorderBg

It helps us to have a background border for the textbox.

Html

It helps us to preserve the text in Rich Text Format.

Selectable

This option helps us to select the text during the export mode.

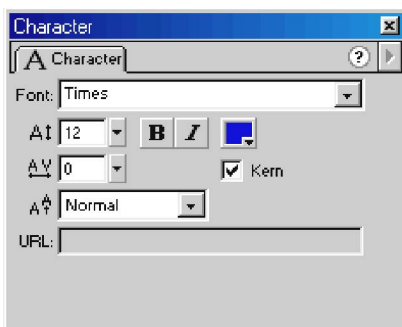
Include Font outlines

It includes Uppercase, Lowercase, Punctuations, Numbers or we can include all these font outlines.

Character & Paragraph Panel

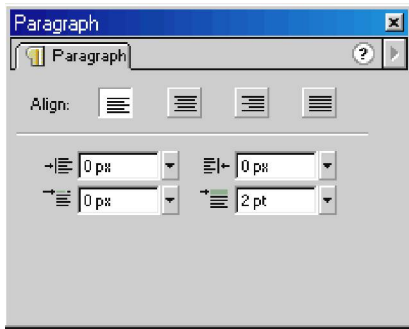
CHARACTER

Character Panel helps us to edit the Font, Color, Style, size of the text. Using the Font, we can select the desired for the text. The Width and height of the text can be adjusted.



The text can be made Bold, Italic. Kerning takes care of the space in between the text. We can make the text as Superscript, subscript or Normal. The color of the text can be altered from the color swatches.

Note: We can make a text a Hyperlink or Hotspot by specifying a link in the URL textbox.

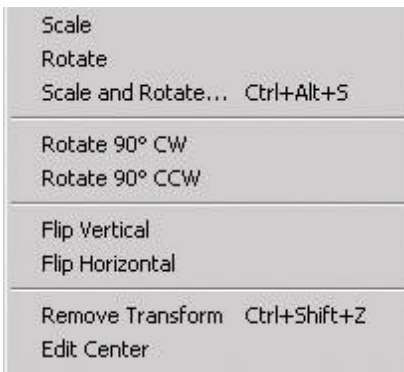


PARAGRAPH

This panel helps us to align the text. We can align the to center, right, left or justify. The left and right margins can be altered.

The Indentation is possible for the text. The line spacing between the text can be altered. Thus, this panel helps us to edit the alignment of the text.

Transformation Tools



Transform help us to scale and rotate and to flip the objects. From Modify ,select Transform and click on Scale or rotate.

Scale and Rotate

Scale and rotate is used to scale and rotate an object and edit the values of scaling.

Flip Horizontal

Changes the object in such a way that the left side of the object goes to the right side, and the right side to the left. (i.e. Flips the object in horizontal position)

Flip Vertical

Changes the object in such a way that the top of the object goes down and the bottom goes up. The object is reversed. (i.e. Flips the object to vertical position)

Rotate 900 cw :

Rotates the object in 90 degree clockwise.

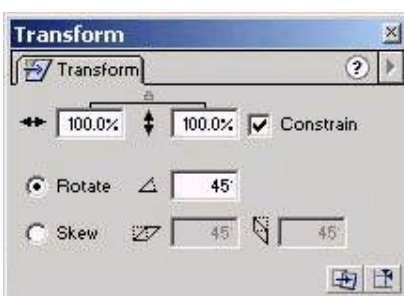
Rotate 900 ccw :

Rotates the object in 90 degree, but in the counter clockwise direction.

Remove Transform:

This option brings back the object that had undergone transformations (like scaling, rotate) to its normal state without the applying the transformations.

Transform Palette



Transform palette help us to skew and rotate any object on stage.

From Windows menu , select panels and click on Transform. In the palette, we can edit the width and height of the object. If we select the constrain ,width and height will have same value.

Rotate the object by specifying the value of rotation. The object can also be skewed either horizontal or vertical , by specifying the value for skew

Reset icon helps us to reset the values of rotate and skew to zero.

Copy and Transform help us to copy the object with Transform. If transform is not needed for the object, then click on the reset icon, so that the original object will be available.

Gradient

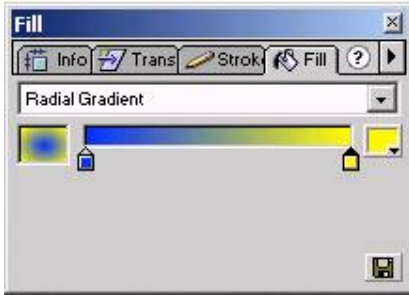
Gradient is a mixture of colors. The gradients are of two types.

LINEAR GRADIENT :

Linear Gradient runs like a straight line from left to right or from top to bottom. It has a mixture of solid colors.

RADIAL GRADIENT :

Radial Gradient has the starting color at the center. The finishing color will be available on the end. It also has a mixture of solid colors.



To create gradient select the fill panel. In the palette select Radial Gradient from the Fill style. There is a gradient range bar in which the intensity can be adjusted for the gradient. The two points are called as paint pots and they have three properties. They are:

1. We can have two to eight paint pots.
2. Color can be selected for each paint pot from the color swatch.
3. The intensity of the color can be adjusted by moving the paint pot.

To save the gradient, click on the save button and gradient will be available on the color swatch.

To delete gradient from color swatch, select the swatches palette from panels of window menu and select the gradient and click on the arrow which will produce a pop-up menu. Select delete swatch from the menu and the selected gradient will be deleted.

To apply Linear gradient to shape, select Linear gradient from fill style. To create a Linear gradient which runs from left to right select the paint bucket tool and drag it from top to bottom.

To get a gradient from top to bottom, drag the same tool from left to right.

What is Layout Galaxy ?

Layout Galaxy is ready to use design concepts in their source format. Different CDs in total contain 200 Photoshop.psd & 100 Flash fla layouts. Select the layout, make necessary changes to suit a customer's need & present demo to the client for approval. It's Select, Set & Go. It saves web designer's time & cost of production. It accelerates web designer's work-pace. It enhances productivity. It is continuous flow of inspiration & wealth of design ideas. Download Free 7 (Photoshop & flash) Layouts to believe it yourself.

Regards,

Manoj Kotak.

Director - Image Online Pvt. Ltd.

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